

Relevant excerpts

DW: If people didn't know you, safest way of identifying. Es, I could say, author of Eliza..

hypocrisy
JW: It'd be very nice if Eliza didn't get mentioned at all. I'm so sick of that thing. But, what the hell. I'm a professor of computer science at MIT. That's an outstanding fact. Not everyone is a prof of comp science least of all at MIT. And I've been in the business for a long time. It turns out to be important as I try to understand how it is that I am the way I am, one of the things that's important is that I was born in Germany. I think that's important in two quite different ways. One is that I think I kept a lot of sort of European, for lack of a better term I'll say attitudes. But more than that, my experience, in particular my experience as a little Jewish boy in Nazi Germany-- we left Germany in 1936-- has had a fairly profound impact on the I think and what I think about.

DW: What sort of effect.

*Hard to make a point
Rudolf*
JW: Let me give you an example. I certainly when I first got here it was certainly easy for me to identify with blacks-- although the word blacks had not been invented yet, Negroes we used to call them. That leads to ways of thinking which aren't shared by everyone and much later when I came to university I was able to make analogies-- or perhaps I should say I was unable to not make analogies-- between the situation of the American university with respect to its government and its policies as analogous with respect to the German university and its politics of the time. Let me be very plain about that: I don't think we've experienced anything here in the United States like the Hitler time. I don't want to permit that inference. But I think especially during the Vietnam war, and I would say we now have another occasion, that the situation of intellectuals generally but particularly of academia is I hope in America to be very different from what it was in their dark time. I think that a lot of what I've paid attention to in the last fifty years is a consequence of that sort of experience.

DW: You seem to be fairly isolated in the scientific community, that is most people don't take moral responsibilities.

JW: As I say, you ask me what facts I'd have to know about you to know about at all. I think you have to know that I'm an immigrant, that I came from a country which was going through very very dark times at the time, and to a certain extent I think the answer to the question you've asked lies in that, that to some extent explains it. Of course it doesn't explain all of it. I'm not sure that human conduct can be explained altogether and absolutely. Let me say it another way: If you didn't know that then you've missed a lot of what I'm all about.

DW: Directly to US

JW: Yes. By the way, let me comment on what you call my isolation. There's a hint there that there's something unique and that isn't so.

DW:.. unusual

JW: There's a very large segment of the scientific community and

the acadmic community trhat doesn't think so vewry differently from the way I do. Some of these people are comp sciwntists like ay Stanford Univ. So, it's not unique. Now, with respect with, forexample, to so-called strat def initi-- Star Wars-- it strikes me from my personal observation that there are very ver few scientiosts, say at MIT, who have any faith in that development as a technical develop ent whatever. But the very people who will snicker and laugh up their sleeve at the mention of STar Wars seem to have no difficulty at all in going to the Sar Wars trough and finding their financial support there. I find that pretty odd. And thereason it comes up in the cohtext is that on the one hand I would count the many people who think that Star Wars is at best a great publicity eaga and at worst an enormous waste of rsources and af urther stimulation of the arms race, these people who believe that-- and IU think that's the great majority of scientists today in the United States -- basically are standaings on my side of the fence in that belief. But then when I see that yest they believe and they say so and on the other hand they're also willing to work oin it, then I wonder which side of the fence they are on.

DW: How do ytou explain taht?

JW: Well, I think that that's an important question. It's not particularly imp how I explailn it, but this phenomenon ought to be edxiscussed and ought to be questioned. It seems so contradictory. Lety me say this, yes, this is what I think I wantto say., that the probably most widespread conviction ^{primo} have about themselves today in the world, say in the developed countries, and I would say at the same the most widespread and virulent psychological disorder in our world, is the individual's belief in his own powerlfessbes. s EVeryone beieves there's nothing I can do. And if you look at that phenomenon from a slightly diff angle than just front on I think you can see that a translation of that conviction is "Nothing I do makes any diff." Once you are there, then to believe and Iwork on things that are intended to do something that in fact can't be done, it doesn't make any difference becauyse nothing I do makes any diff. Consequently, it's a kind of a neutral act on a very sort of funny calculus, it comes out as sort of a neutral act, and at the same time it's interesting the sub-problems are a lot of fun. They're very hard problems, much harder than the the Sun-NYT cross word puzzle, and it's a way to make a living. The thing that I'vee just come to, I haven't come to exactly this point, one of the things this tells me is that this kind of rationalizing can be done without cynicism. One thinks well they're just cynical: they know it can't be done, they're robbing the public treasury, or they're fooling somebody perhaps themselves, nad so on. Nio, I think the explanation I've just come up with can be accepted without the hypothesis of cynicism. They feel powerless so nothing I do makes any diff.

DW: Star Wars partic dangerous b/c it seems nmt toi be dangerous is successfl.

JW: That's right. There's some truth in what you say. This illusion, ordelusion, can be supported in that this thing is after all a defensive project. And if I'm totally wrong and the thing can be made to work, m then what the hell it's not going to

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and just keep people from throwing things at me. How can that be bad? It has that. Of course there's an answer to that: You have to get from here to there. And in getting from here to there the opponents, whom we think of as the Russians, are going to respond not to our having installed the thing but to our working on it at all. Consequently, and there's nothing new about this, a thousand people have said this, it represents another window of the arms race. That's the thing we need least in the world today. DW: One of the things that's most impressive in what you've written is you take much more seriously that sci occurs in a social context.

JW: Absolutely.

DW: Can I get you to say that?

JW: Well, look, whatever we just talked about, this attitude, whether it's applied to Star Wars or to artificial intell in machine vision, which is in my view obviously going to be used to make it possible for smart bombs, cruise missiles, to see where they're going, when you apply it to that then this lends plausibility to the idea of the neutrality of science and technology. The one thing we hear about computers more than almost anything else, and this is a direct quote out of the public mouth, so to speak, the comp is merely a tool. The merely is always there. What the intention is of that sentence, what's being said there, is that the computer is neutral and whether it functions for the good of mankind or not depends on how it's used and by whom, it's not inherent in the thing which is merely a tool. It follows logically that my working on this computer, on this tool, is morally neutral. It is not a despicable thing to do, nor a particularly glorious thing to do because after all what's done with it doesn't depend on me. What this ignores is the fact, I'll just say very authoritatively it's a fact, it's hard to deny it, that work on high technology, as on anything else, takes place in a concrete historical, social political context. And if you now ask what role does high technology, in particular comp[ute]r techn[ology], play in the concrete context in which we happen to live, where we take as evidence what these things have done in the recent past, in these same concrete circumstances, then it becomes very clear that with respect to the comp that it has been used mainly as a military instrument in many diff ways, of course nowadays it's being installed in weapons directly, and then when we look at many other technical advances we've made in the past half century or for that matter since the turn of the century and we see what fraction of these developments have been incorporated into military things, in fact mainly into military things not just by the way then we can see that in the concrete social and historical circumstances in which we live the comp is predictably going to be involved with devices that kill people. It isn't true that the person who works on it can't know what is going to be done with it. We know very well what's going to be done with it.

DW: Stopping point is that it is used by military. Not objectionable to many.

JW: I might be saying what I've just said to people who are

...that the Soviet Union and for all I know Red China, god knows who else, Libya, Nicaragua, and Grenada, are out to get us and the only reasonable posture is one of great strength, being armed to the teeth and all that sort of things. When people who believe that work in an ammunition factory, or work in what the Pope recently called laboratories of death-- he was talking about research laboratories all over the world, not all of them of course but some of them-- when people like that work on these things I don't fault them. It's a consequence of what they believe about the state of the world. I would want to argue with them first of all with their perception of the rest of the world as being ready to eat us up, the paranoia if you like. And even if I can't shake them out of that, then I'd like to argue with them about how one best responds to such things. But that's different. But people who believe themselves to be peace loving and wouldn't hurt a fly and all that sort of thing, to be working on these things while denying the reality of what they're working on to themselves, with those people I have a definite quarrel. In any case, I certainly disagree with the position that the computer is merely a tool and therefore the person who works on the computer has no responsibility in principle on how it is used.

DW: Is the idea that tools are not merely tools? A tool is something that enables you to make a world in a particular way.

JW: Actually in my book, *Comp Power*, the first chapter is on tools. No tool is merely a tool. Each tool is a tool in a context, and so on, enables certain things and suggests certain things. I can imagine someone who's never seen a stream or flowing water at all coming across a stream in a jungle for the first time in his life. And by the side of the stream he sees a canoe paddle. / No canoe. It's not hard for me to believe that on the basis of having seen that paddle and the stream he would invent the canoe. A tool is suggestive, a tool teaches its own use. In any case, the real point I want to make has something to do with the responsibility of everyone, but now particularly we're talking about the scientist and the technology, for the end use of what he does and the position that I can't know what the end use of what I'm about to make is, that position is not tenable in my view.

DW: Future and business applications of AI:

JW: If one looks at artificial research in the United States in the past 25 years or so, there are two things that are very important to observe. One is that it has been funded mainly by the military. And another is that the research, which by the way is carried out in only a very few places-- I'm sure there are a hundred colleges in the United States which have a course in their syllabus "Art Int" and may even have what they call an art in laboratory, but in fact there's a handful of such laboratories-- and I think if one were to look at the research going on in these research laboratories, that one could see a trend that say 20 yrs ago the research was much more theory oriented as opposed to performance

oriented, much more in trying to understand things than in trying to get the machines to do things. In fact there were programs to try to get machines to do things, these programs were justified to some extent by the notion that if we can get a machine to do this then we will come to understand it, so that understanding it was the ultimate goal. And I think that changed. Today performance is the ultimate goal. This is a logical consequence of the source of funding. The DOD wants gadgets that do certain things. They really don't care very much if we come closer to understanding the human mind or not. [229] I think that the military funding of artificial intelligence research has had an enormous amount to do with its development. Another part of your question...

DW: AI res seems to be morally neutral.

JKW: That's right. I don't know to whom it seems to be morally neutral. The example I'd want to give is computer vision. Why in fact under what circumstances is the Dept of Def today, particularly under the strategic computing initiative, is it funding computer vision? Well, we're talking about an autonomous land vehicle-- you know the strategic computing initiative. There are three weapons systems named there. At least the autonomous land vehicle requires vision. And of course cruise missiles and Pershing missiles require vision and it's hard for me to understand somebody working in computer vision today in the concrete circumstances that are so easy to describe in this connection continuing to believe that this is pure science, that it's value free, neutral, so on. It's very hard for me to see how anyone can maintain that belief in view of the concrete realities we face all the time. Similarly with regard to speech recognition. If you look at the goals of the strategic computing initiative, in particular the attempts to develop a pilot's assistant, and it says right there in the specifications a pilot's assistant who can be commanded in natural voice, well that's what we need speech recognition for. Ever since speech recognition began to be funded by the DOD, the justifications that were given for it have always been military. Actually, I want to come back to something that just occurred to me something you asked earlier. You know, there may be people, you suggested and I quite agreed, who don't think that working for the military is necessarily immoral or bad in any sense and I suggested I might have quarrels with them on an entirely different level. But I think I want to add something here, to the effect that there's a difference between working on gadgets that kill one person or a very small number of persons all at one time-- like what in WWII was called a blockbuster, would destroy a whole building in one sweep so to speak-- and working on things whose single use comes very close to being genocidal. It isn't just military or not military. To be working on a weapon that threatens a million people all at one time, obviously almost all of them in some sense innocent, that oversteps a boundary. Even people who believe as a prominent politician said not long ago that Russia is the fountain of all evil, the evil empire, even for those people I personally think that working on nuclear weapons or on their delivery is per se immoral. The way I see it-- I wouldn't mind seeing this in print-- a hydrogen bomb is effectively an instant Auschwitz. It's

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s an auschwitz without a Eichmann, and without railroads and receiving stations and Dr. Mengele and without a bureaucracy, but it's an instant Auschwitz, that's what it is. I can't imagine any justification whatever for deliberately creating an Auschwitz. There is no moral justification for that, a place where you bring in people and burn them as fast as you can until you've killed six million. There's no possible justification for that. But if there's no possible justification for that then there's no possible justification for a hydrogen bomb either. It follows from that, in my view, that if it's true that there's no possible justification for building another hydrogen bomb, then there's no justification for working on gadgets the purpose of which is to help in the development of the hydrogen bomb. And as I see it the very very high speed computers that are now being worked on under the strat defense initiative have in fact that purpose. And I don't see how anyone can evade it, that's just so plain to me.

DW: One way to evade it is to claim deterrence. Current state of AI (332).

JW: Suppose that there are some people, somewhere in the middle east say, 2000 years ago or so, and they have made it a goal of their society to reach the moon. Now these simple-minded people see that the moon is way up there and we're way down here, so they concentrate on tower building, figuring that they could build a very very very high tower and they'll get to the moon. It turns out of course they build the highest tower they can possibly build and as they try to put the next stone on top of what they already have the thing collapses. There's a limit to the height of the tower they can build with the technology they have. And when they reach this limit and sit down and think and somebody comes up with a way of building it higher than last time. From their point of view this new way of building the tower has to be considered progress with respect to reaching the moon. In the meanwhile, or even a 1000 yrs earlier, there are some Chinese over in China and they're playing with firecrackers. Now, from our vantage point today we can say that the tower-builders were on the wrong track and that progress toward building a higher tower wasn't progress towards reaching the moon, whereas whether they knew it or not, the Chinese were on the right track. What it takes to get to the moon are firecrackers. With that little homely mind, in my view of art in is that to the extent that it is to be taken seriously, we don't yet know if we're in the tower-building business or the firecracker business. Fundamentally today we have three approaches, each of which can be identified with a person without by the way making that person responsible but just the identification is possible. One way is that fundamentally it will turn out that everything will be capable of being understood and expressed in some sort of mathematical formalism which we simply don't know yet, we haven't managed to write down yet. That's identified with John McCarthy. Another position is that one way to characterize it, a remark I think of Herb Simon, is that nothing interesting goes on in the head that takes less a few milliseconds. Microsecond events in the human simply are

identifiable with Minsky although Hofstadter seems to be the most articulate spokesman for it, is that nothing interesting goes on in the human head that takes as long as a millisecond. That is, all the interesting stuff takes much less time. Which is basically that what ultimately determines human thought is microevents, or chemical events, or electrical events, but in any case microevents out of which emerges what we call cognition. Those are the principle three positions today. Now, I think that something has to be added to this. All of this is an interpretation of art in as a mode of thinking about human thinking. [408].

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There's of course the whole other activity which today is the principle activity of art in which is setting machines to do things which are very very clever quite independent of whether they do them the way humans do them or not. It's with respect to the first package, with the 3 labels I've put on it, that we don't know yet if we're building towers or building firecrackers. The rest of it, the performance, all of the stuff that's rapped up today under the heading of expert systems, that I think is very very clever applications programming which if it is done in a famous art in laboratory will be called art intell and if it's done somewhere else won't be called art intell and may not be called anything at all. Let me say-- and I wouldn't mind seeing this in print either-- that for example if the computing systems which today take off and fly and land most wide-bodied airplanes like 747s, if those computing systems were the products of say the MIT art intell laboratory, we'd never hear the end of it. It would be considered a great triumph of art intell. As a matter of fact, these things were created by anonymous technicians, obviously very very clever and very competent in their field and so on, but without any claims whatever. They're just anonymous. I don't know if these things were created in Eng or in France or at Boeings in the US or where. And so there is something about performance mode art intell which is very much in the eye of the beholder. And because every eye is different than mine, there isn't anything I can really say with any claim to authority.

As far as I know, and here I have to confess I don't keep up, the expert systems I know about, are paper thin. They're very much like facades on a Hollywood movie lot. They work. They do what they're supposed to do. Just. We've got a hell of a long way to go.

DW: One's I've seen reviewed ...

JW: They're not deep. They're paper thin. They're perhaps very good applications systems. They're domain specific, which is their strength. Let me add that here. One of the great diseases which afflicted the computer world until quite recently-- and I don't think anyone noticed that the patient got well -- one of the great diseases the computer world got from the

have attempted to write the most general navigation system which one could possibly write which would be good for all harbors in the Un States or the world for that matter. Today, the idea is well in which harbor is this supposed to happen? What are the limitations on the tugs and ships coming in. The whole thing would be domain specific. It would be able to do what it was designed to do very well, and not a damn thing else. I think that's real progress. [506] I call this generality business, that's a disease. And I think we've gotten over that, and I mean the field generally. I'm not now talking about art in particular. Just generally. And expert systems are from that point of view the first sign of good health. But they have to be seen, it seems to me, as getting over a very bad disease, the disease of generality, not as triumphs in their own right. That's what we should have been doing all the time, and some people were.

DW: Human mind general tool?

JW: Even then, yes yes, it's true the human mind is vastly general, but it's amazing by the way how specific it becomes as you grow up. It turns out that most of us can do some very very few things moderately well and nothing else very well and there are a few things we stumble around on and lots and lots of things we can't do at all. But even there one has to be careful. Initially in art in, it's absolutely laughable seen from today's perspective or the perspective I think people should have had the whole time, to take an IBM 704 computer and say now I'm going to simulate the human mind. It will take a few years but this is what I'm going to do. No, I think art intelligence too has learned. Some people concentrate on vision. Other people concentrate on speech, and so on. That there may very well be a unification someday-- I have no idea, nobody knows, where this unif is going to come from and where it's going to go-- yes that very well might be. But you don't observe that the human mind is a vastly general instrument and therefore the tool that you use to come to understand the mind has to be of equal generality. That's not how you begin. Certainly when it comes to in some sense quite ordinary computational tasks, it's smart to consider the [SIDE III]

If you have to write a differential equation solver... you build a suitable diff eq solver, you don't build the most general one you can.

DW: Specificity healthy b/ forbids mind metaphor?

JW: No, I don't see it that way. I see it as helpful in that if you operate in that way, designing to the problem and no more, that you put yourself in position of being able to do things,

whereas this attempt at vast generality is ultimately hopeless.

DW: How old J:W 62

DW: Current work.

JW: Well, I'm trying to write a book. Don't ask me for a summary?

DW: Topic?

JW: of approximately the same breadth.. ;let's say, as ZOMP PWR. It's not on data bases.

DW: Designed first comp banking system. Bank of America.

JW: Not first. I was on the team that designed it.

DW: Late fifties would be accurate?

JW: Yes.

DW: Heidegger?

JW: No.

4 children. Youngest 21.

DW: Are you gadget oriented?

JW: To some extent. If someone were to inspect the picture very carefully, they would notice I have a couple of mont blanc pens. Here's a ballpoint pen that's very much more expensive than the 15 cent throwaway you can buy which doesn't write much better at all. I have rolex watch on. It's ridiculous to have a spring wound watch today. / it can't possibly keep time as good time as a cheap quartz watch. So obviously that has something to do with some twist in my mind.

DW: Non technol.

JW: No they're both technological.. This is a wonderful precision machine, much more intricate than a quartz watch.

DW: So what mistake am I making in thinking that somebody who refers to his fountain pen and spring wound watch as gadgets?

JW: There's a paradox there. You're sitting next to a computer console and I can certainly write on that thing, but I do carry a fountain pen. There's something paradoxical about having a very expensive mechanical watch when a quartz watch is more accurate. These are both quite old by the way. (Watch is 25 yrs old). If you look behind me, you'll find boxes that say Leica on them. They're for a rangefinder camera. Which again, it just occurs to me, is another one of these things. People

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have reflex cameras which are in many ways much beter and easier to use than range finder cameras. How come I've got a very expensive range-finder camera. Yes, obviously I'm invovled in these things, not a fanatic, but to some extent sadsset oriented.

DW: Not eleectronic. Crafted.

JW: Yes, these are all vewry precision things , much too expensive for what they do.